**Five Mount Theme**

# 1.0 Introduction

This was originally devised as an option for Britain or Albion but I can see no reason why other major Nations couldn’t use if they desired.

Most designs must have five mounts with one in each of ABY and X. The fifth mount may be placed anywhere between the Bridge and the Aft Superstructure, I have designated this as Q but it could be anywhere from P to T. There will be some designs that have less than five mounts but very few have more (specified below).

# 2.0 Options

## 2.1 Allowable Nations

The rules apply to any Major Nation (one using full sized ships – not Micro ships) that do not have any specifications about the number of turrets they may mount, eg not Mediterranean, South American, Caledonian, and probably not Russian.

## 2.2 PLT Designs with DP

From the PLT period onwards when DP mounts may be fitted on the centreline, the B and Y mounts may be DP mounts if preferred. In this case the AQX turrets may be Triples of the appropriate calibre.

For ships with five mounts, up to four DP mounts may be placed on each wing – two adjacent to the bridge structure and forward funnel and two adjacent to the aft funnel and aft superstructure. Ships with less mounts on the centreline may mount more DP mounts on the wing up to the limits imposed by their size and the weight of the ship.

Triple DP mounts may not be developed regardless of the Nation, instead a Tw5.5Auto may be developed at the same time that Britain can develop the Tw6Auto.

# 3.0 Map

For all Five Mount Themes the standard Map and rules will be used.

# 4.0 Specifics

## 4.1 Battleships

All Battleships must have five mounts as described in the Introduction, unless specified below.

Depending on the Nation, the main guns up to the MDr period inclusive should be in the 11” to 12” range. For the LDr and later periods the calibre should be between 13” and 14”, though those Nations which have access to the 15” gun (or 14Long) may use that calibre from the MW1 onwards. In the LW1 period ships may be armed with 16” (or 15Long), from the MW2 period 18” (16Long) are possible with 20” (18Long) in the LW2 period.

SDr AX Twin main gun with 3 secondary turrets per side which could mount twins from 6.7” to 10” or singles the same size as the main gun. Albion may mount AQXTw11 with Si11 in P~T~ as an exception (or could use Tw9.2 in the wing turrets). Britain may build a single ship with AP~TXTw12 (Dreadnought)

EDr period is mostly only four mounts – Albion AP~QTXTw11 - America ABYXTw12 – Britain AP~TXTw12 – Germany + Prussia AP~T~XTw11Long – Italy AXTw12+P~R~T~Si12 with R superposed over P and T - other Nations AQSXTw12.

MDr period is five mounts – America ABZYXTw12 with Y superposed above Z and X – Albion AP~QTYXTw11 - other Nations AQSYXTw12.

LDr period, assuming that these ships are allowed in the campaign would be – America AXTr12+BZYTw12 (2 ships) and ABZYXTw14 (2 ships) – Albion ABQYXTw13 – Britain ABQYXTw13.5 – Austria AXTr12+BQYTw12 – Italy AQXTr12+BYTw12 – France ABQYXTw13.4 – Germany + Prussia AQSYXTw12Long.

EW1 period would be the same as the LDr period except Germany + Prussia becomes ABQYXTw12Long.

MW1 period – America and Japan AXTr14+BQYTw14 – those Nations with access to Tw15 or Tw14Long (Britain, Albion, Germany, Prussia, Austria, Italy) ABYXTw15.

LW1 period is Two ships with ABYXTw16 plus other ships as per MW1 except 15” armed ships add a Q turret and 14” armed ships can have Triples in all 5 mounts.

PLT period is ABQYXTw16. As an alternative, Tw15 may be mounted or Tr14. Britain could mount AXQu14+BQYTw14.

Later periods – the periods when a new Calibre is designed may have ABYX layout of that Twin, the following period may have ABQYX. Triple and larger mounts may not be designed. Albion may mount AQYD if desired as may any other Nation apart from Britain and America.

## 4.2 Battlecruisers

AC will be AXTw of whichever calibre the Nation favours from 10” down to 7.5” with three wing mounts per side with either single of the same as the main calibre or twins from 8” down to 6.7”.

EDr – Britain AQXTw12 – Albion AP~QXTw11 – Germany + Prussia AQSweXTw11Lo. No other Nation had Battlecruisers until EW1.

MDr – Britain AQSXTw12 – Albion AP~QYXTw11 – Germany + Prussia AQSweYXTw11Lo

LDr – Britain ABQXTw13.5 – Albion ABQYXTw11 or ABQXTw13 – Germany + Prussia as before.

EW1 – Britain ABQTw13.5 (the second and later may be ABYXTw13.5) – Albion ABQXTw13 (the second and later may be ABYXTw13) – Germany + Prussia ABYXTw12Lo – Japan ABYXTw14

MW1 – Britain ABXTw15 – Albion AYXTw15 – Germany ABXTw15 or AYXTw15 – Prussia ABXTw14Lo or AYXTw14Lo – Japan as before – France ABYXTw13.4 or as Germany

LW1 – Britain+Albion+Germany+France ABYXTw15 or ABQYXSi15 or AQXSi18 – Prussia ABQYXSi14Lo or AQXSi16Lo – Japan as before – America ABYXTw16 or AQXSi16

LIT – as before or a light battlecruiser (PB) could have ABQYX of any Twin between 7.5” and 12”

PLT – as before or Tw16 in the same layout as their MW1 three mount or four mount (ABYX or AQYX as before) designs.

Later periods - as each calibre becomes available it may be mounted in the same layout as the Nations three mount MW1 designs (America have either layout like Germany). The period after a calibre becomes available it may be built in a four mount layout – Britain ABYX – Albion AQYX – other Nations as desired.

## 4.3 Cruisers

CA1 – ABQYX or ABP~YX singles in any calibre from 10” to 7.5”, all BL, these will have to be self designed and cannot take advantage of the pre-designed ships apart from CA1G (the 8.2” version) which Germany or Prussia may take.

CL1 – Germany + Prussia ABQYXSi6.7Lo – America + Britain + France + Germany + Italy + Austria XTw6+ABQYSi6 – Albion + Austria + Italy + Japan QXTw5.5+ABYSi5.5

CA6 – as CA1 but guns are QF not BL

CL6 – as CL1 but Japan may take 6” option instead of 5.5” option if desired (but then may not revert to 5.5” later).

EIT – as CA6 or ABYX or ABQYXTw8 or Tw7.5. Note for the purposes of the 8” rule, guns of 8.2Lo up to 10” are on a 5:6 basis, ie 5 of the larger guns are equivalent to 6x8”. Germany + Prussia PB=ABQYXSi11Lo or Tw8.2Lo

LIT – as CL6 or ABYX or ABQYXTw6 or Tw5.5 – Germany CA=ABQYXTw8 – Prussia ABQYXTw6.7Lo

PLT – any previous design or BYTwDP with Triples in AQX

Later periods are as before but SADP and Auto guns may be designed at the appropriate time. Note no Triple SADP mounts may be designed, instead Tw5.5Auto may be designed at the same time that Britain develop Tw6Auto.

In the LW2 period CA may be built with Tw8.2Lo or Tw9.2 or Tw9.4 or Tw10 in all five locations, or AQXTr with BYTwDP of the appropriate type.

CAA all ABQYX - Albion Tw5.5DP – America Tw5DP – Austria Tw5.3DP or Tw5.5DP – Britain Tw5.25DP – France – Tw5.1DP – Germany none allowed – Italy – Tw5.3DP or Tw5.5DP – Japan Tw5 or possibly Tw4.7DP (less likely) - Prussia none allowed.

CLA all ABQYX – Austria + Britain + Italy Tw4DP – France Tw3.9DP - Germany + Prussia 105mmAA – Japan Tw3.9DP once designed – Albion and America not allowed. Note Germany and Prussia may build 6 CLA in the PLT period instead of 3 CAA.

## 4.4 Destroyers

All Destroyers of all types will have ABQYXSingles, the calibre depends on the Nation (DP are available from LIT onwards (some from PLT) except Japan which are available from EIT:

America 4QF or 5QF or 5DP

Albion 4QF or 5.5QF or 4DP or 5.5DP (PLT onwards)

Austria 4QF or 5.3QF or 5.5QF or 4DP or 5.3DP (PLT onwards) or 5.5DP

Britain 4QF or 4.7QF or 4DP or 4.5DP (if enough are available) or 4.7SDP

France 3.9QF or 5.1QF or 3.9DP or 5.1DP (PLT onwards)

Germany 127mm or 150mm (LIT onwards AQYX only, add B in the PLT period, Y may be replaced by Tw105AA in the PLT period)

Italy as Austria

Japan 4.7DP or 5DP as per Japan rules (3.9DP from EW1)

Prussia as Germany

DE Si3DP (America ABXSi5DP, Germany + Prussia ABYXSi105mmAA or ABQYXSi88mmAA)

Later periods may use SADP or Auto as appropriate.

For a light design the B mount may be left off the design (Y on the Germany + Prussia 150mm design).

## 4.5 Mothballed Destroyers

America - MBH ABQYXSi5QF - MBM drop B - MBL ABQYLSi4QF

Albion - MBH ASi5.5+BQYXSi4 - MBM drop B - MBL ABQYXSi4QF

Austria as Britain

Britain - MBH ABQYXSi4.7QF - MBM drop B - MBL ABQYXSi4QF

France - MBH ABQYXSi5.1QF – MBM drop B – MBL ABQYXSi3.9QF

Germany – MBH ASi127mm+BQYXSi105mmQF – MBM drop B – MBL ABQYXSi105mmQF

Italy as Britain

Japan as Britain

Prussia as Germany

Conversions are as they would be for the normal Nation rules despite the differences with the basic vessel.

## 4.6 Carriers

The Player is free to choose whichever Option they prefer though only Britain and Albion may choose the British Option. Guns are ABYX with the fifth mount in front of the flight deck and below it – those Nations using 3.9 or 4 may mount twins in AX – those Nations using 4.5 or 4.7 or 5 or 5.1 mount only Singles. No larger DP may be mounted on these Carriers.

## 4.7 Submarines

The standard submarines may be built as per the normal rules. In addition special submarines (such as SSG or SSJ or SSS or SSX) can be built at the appropriate time if desired for the appropriate Nation.

# 5 Completion

Completion of PLT designs is as per the normal rules laid out elsewhere.

British and Albion Carriers completing at the Start of Hostilities may be delayed to fit Angled Flight Decks at the reduced cost. XXXX All other Nations must wait until XXXX before Angled Flight Decks can be fitted.

Albion may not build CAA or CLA in any period, but may put Tw5.5DP in BY and Si5.5DP on the wings from the PLT period onwards. Tr5.5QF or Tr7.5 can be mounted in AQX in this case. This rule does not allow Albion to design TrDP of any calibre after Start of Hostilities.

# 6 Table

There are no other miscellaneous rules to describe.